Key Features

◆ Piezo-resistive silicon micro-machined sensor

◆ Differential type pressure sensor

◆ I^{2}C Interface

◆ Pressure range: +/- 1000 Pa(Other Pressure Available)

◆ Pressure Sensitivity: 0.0027 Pa/LSB

◆ 24 Bit Σ-Δ ADC

◆ Temperature Compensation: -5 ~ 65 ^{o}C

◆ Operating voltage 3.0V

◆ Operating mode current: ~0.6mA (typical)

◆ Sleep Mode current: 20nA (typical)

◆ SOP16 Package

◆ RoHS compliant and Halogen-free

Applications

◆ Medical instrumentation

◆ Industrial pneumatic control

◆ Air Conditioning

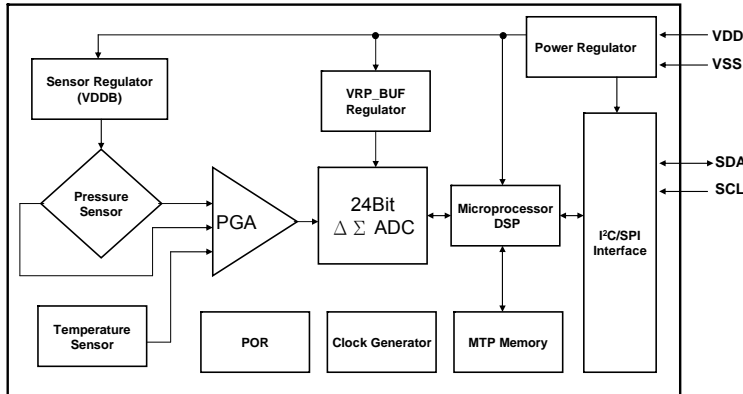◆ HVAC Application

◆ Home electricity appliances

Description

The US633 is the pressure sensor which measures differential pressures. It consists of a silicon micro-machined sensing element chip and a signal conditioning ASIC. The ASIC is equipped with a 24-bit resolution Σ-Δ ADC and outputs a highly precise pressure value as a digital value. The pressure sensor element and the ASIC are mounted inside a system-in-package and wire-bonded to appropriate contacts. The US633 provides digital output interface. It can achieve ESD robustness, fast response time, high accuracy and linearity as well as long-term stability. All measurement data is fully calibrated and temperature compensated. In addition, it allows for easy system integration.
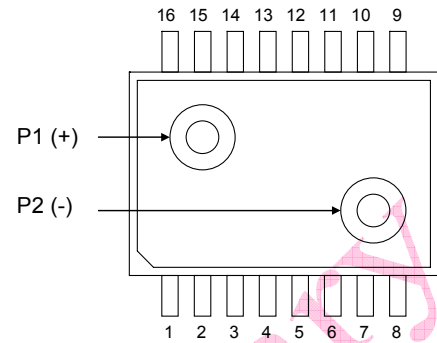
Block Diagram

Pin Configuration

Top View

NOTE:

(1) P1(+): Top side of the pressure sensor. If P1 > P2, the output value will be positive pressure.

(2) P2(-): Back side of the pressure sensor. If P2 > P1, the output value will be negative pressure.

Pin Description

Pin No.	Pin Name	I/O	Function description
6	VSS	P	Connected to GND
7	VDD	P	Positive supply voltage
10	SDA	I/O	Data in/out for I²C
11	SCL	I	Clock input for I²C
1, 2, 3, 4, 5, 8, 9, 12, 13, 14, 15, 16	NC	—	No Connected.

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Maximum Ratings (Voltage with respect to GND unless otherwise noted)

VDD .... -0.4 V to +3.63 V

Voltage at Digital IO Pins..-0.5 V to VDD+0.5 V

Operating Temperature Range .... -40°C to +85°C

Storage Temperature Range..- 40°C to +125°C

Electrostatic Discharge Tolerance – Human Body Model ....±2kV

Max Impressed Pressure(P1>P2)…………………………………………………………… 20kPa

Pressure Media …………………………………….………………………………………… Non-corrosive gases

Electrical Characteristics (VDD=3V unless otherwise noted.)

Power Supply Characteristics

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
V_{DD}	Operating Voltage	—	1.68	3.0	3.6	V
I_{DD}	Operating Current	—	—	0.6	1.2	mA
I_{STB1}	Standby Current	Temperature ≤ 85℃	—	20	250	nA

Pressure Output Characteristics

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
P_{OP}	Operating Pressure	—	-1000	—	+1000	Pa
P_{RACC}	Relative Accuracy	P: +/- 1000 Pa, T: 0 ~ +50℃	-10	—	+10	pa
P_{AACC1}	Absolute Accuracy 1	P: +/- 1000 Pa, T: +25 ℃	-20	—	+20	Pa
P_{AACC2}	Absolute Accuracy 2	P: +/- 1000 Pa, T: 0 ~ +50 ℃	-30	—	+30	Pa

ADC Characteristics

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
P_{RES}	ADC Resolution	By internal option	—	20	—	bit
P_{SEN}	Pressure Sensitivity	—	—	0.0027	—	Pa/LSB
P_{RMS}	Pressure Resolution (RMS)	—	—	0.1	—	Pa
t_{ADC}	AD Conversion Time	—	—	1.7	—	ms
t_{update}	Data Update Time	Full measurement and temperature compensation	—	7	—	ms
t_{ST}	Start-Up Time	VDD ramp up to communication	—	—	1	ms
		VDD ramp up to Analog operation	—	—	2.5	ms
t_{SLP}	Wake-UP Time	Sleep to communication	—	—	0.5	ms
		Sleep to analog operation	—	—	2	ms

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Interface/Frequency Characteristics

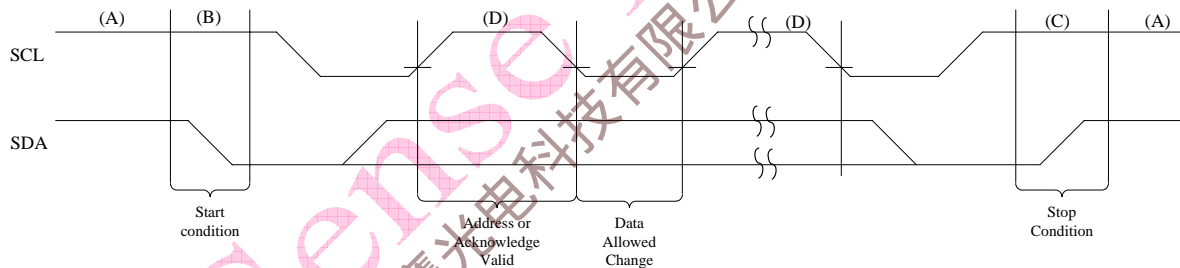| Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
F_{sys}	System Frequency	—	—	4	—	MHz
F_{I2C}	I^2C Clock Frequency	—	—	—	3.4	MHz

I^2C Operation

The SS must be high after power on, and the first command must be I^2C command, the I^2C mode will be selected.

US633 supports a bi-direction two wire bus and data transmission protocol to output data. A processor sends data onto the bus is defined as transmitter, US633 receives data is defined receiver. The bus must be controlled by a master processor which generates the serial clock (SCL), controls the bus access, and generates the START and STOP conditions, while the US633 works as slave.

The following bus protocol has been defined:

- Data transfer may be initiated only when the bus is not busy.
- During data transfer, the data line must remain stable whenever the clock is HIGH level. Changes in the data line while the clock line is HIGH will be interpreted as a START or STOP condition.

Following bus conditions has been defined

- Bus not busy as condition(A)

  Both data and clock lines remain HIGH.

- Start data transfer as condition(B)

  A HIGH to LOW transition of the SDA line while the clock (SCL) is HIGH determines s START condition. Reading data must be began by START condition.

- Stop data transfer as condition(C)

  A LOW to HIGH transition of the SDA line while the clock (SCL) is HIGH determines a STOP condition. All operation must be ended by a STOP condition.

- data valid as condition(D)

  After a START condition, the data line is stable for the duration of the HIGH period of the clock signal. The data on the line must be changed during the LOW period of the clock signal. There is one clock pulse per bit of data. The number of valid data bytes transferred between the START and STOP conditions.

- Acknowledge signal

  Each US633 receiving, when addressed, is obliged to generate an acknowledge after the reception of each byte. The processor must generate an extra clock pulse which is associated with this acknowledge bit. The US633 has to pull down the SDA line during the acknowledge clock pulse. The way is the SDA line is stable LOW during the HIGH period of acknowledge related clock pulse. A processor must signal an end of data to the slave by not generating an acknowledge bit on the last byte.

- US633 control address

  The seven bit is as slave address after START condition. The US633 slave address is 1001100B (7 bits). The eighth bit of control address is read or written bit that processor wants. The processor read data sequence refers as below：

Start	Slave Address							R/W	SAK
	1	0	0	1	1	0	0	0/1	

I^{2}C Command Format:

Writing one Byte to slave

Master	S	SAD+W <1001100 0>		Command		P
Slave (US633)			SAK		SAK	

Notation:

* **S** **Start**

* **P** **Stop**

* **SAD+W** **Slave Address (1001 100) + Write bit (0)**

* **SAD+R** **Slave Address (1001 100) + Read bit (1)**

* **A** **Master acknowledge:** The microcontroller should respond a low signal to the US633.

* **~A** **Master non-acknowledge:** The microcontroller should respond a high signal to the US633.

* **SAK** **Slave acknowledge:** The US633 should respond a low signal to the microcontroller.

I^{2}C reading format for pressure data:

Example: Full measurement command (0xAA, Force Mode)

After written a command (0xAA), the master will start to read pressure value through I^{2}C interface.

Reading format as below:

		Write 0xAA Command (Force Mode)					Conversion Time Delay			Read Pressure Data									
Master	S	SAD+W <1001100 0>		Command <10101010>		P	Delay >10ms	S	SAD+R <1001100 1>		Status <Bit 7:0>	A	Pressure Data < Bit 23:16 >	A	Pressure Data < Bit 15:8 >	A	Pressure Data < Bit 7:0 >	~A	P
Slave (US633)			SAK		SAK					SAK									

I^{2}C Command

The command of pressure measurement as shown below:

Command	Description
0xAA$_{Hex}$ (Force Mode)	(1) When the US633 is written a 0xAA$_{Hex}$, it will turn into force mode and start measurement pressure. (2) After pressure measurement is done, the US633 will turn into sleep mode automatically.

NOTE:

(1) Command Delay Time:

Before next command (0xAA) write to US633, the US633 must has a delay time is more than 10 ms for ADC conversion time, as show below:

Command Delay Time Diagram

Command_1 (0xAA)	ADC Conversion Time Delay 10ms	Read Status and Pressure Data	Command_2 (0xAA)	ADC Conversion Time Delay 10ms	Read Status and Pressure Data	Command_3 (0xAA)	....	Command_N (0xAA)

Status Register Descriptions

Bit	Description	Attr	Default
	STATUS		
7	Reserved	R	0
6	Power supply for ADC reference voltage: 1: Power on. 0: Power off.	R	0
5	Busy: 1: Measurement is active. 0: Sleep mode (Default after POR) * This bit is reset to zero automatically after pressure sensor measurement done 　in force mode.	R	0
4	Reserved	R	0
3	Reserved	R	0
2	Reserved	R	0
1	Reserved	R	0
0	Reserved	R	0

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Pressure Measurement Operating Flow

Chip Power On

↓

System Initial

↓

Write 0xAA Command (Force Mode)						
Master	**S**	**SAD+W** <1001100 0>		**Command** <10101010>		**P**
Slave (US633)			SAK		SAK	

↓

ADC Conversion Time Delay
(Delay Time > 10ms)

↓

Read Pressure Data										
Master	**S**	**SAD+R** <1001100 1>		**Status** <Bit 7:0>	**A**	**Pressure Data** < Bit 23:16 >	**A**	**Pressure Data** < Bit 15:8 >	**A**	**Pressure Data** < Bit 7:0 >	**~A**	**P**
Slave (US633)			SAK							

↓

Calculation Output Value

↓

Write 0xAA Command (Y/N)?

Yes → (loop back)

No

↓

Sleep Mode

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Differential Pressure versus digital out value

The relationship between digital output value and pressure is given as show below:

$$\text{Pout (Pa)} = \frac{(\text{ADC Value}_{(Bit\ 23:0)} - 0x800000_{HEX}) * (0x07d0_{HEX})}{(0xb33333_{HEX})}$$

Application Circuit (For I^{2}C Interface)

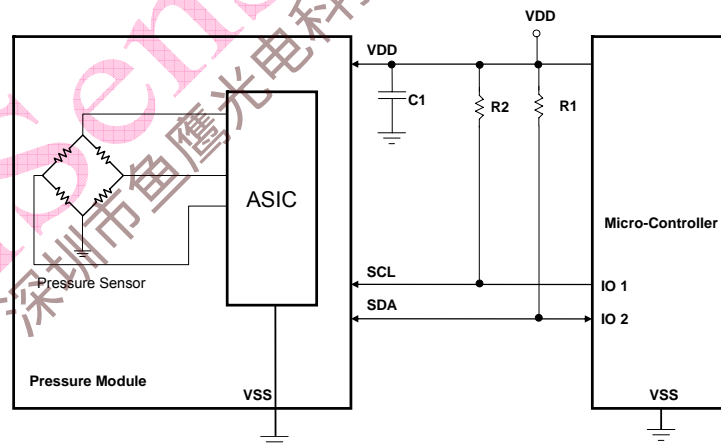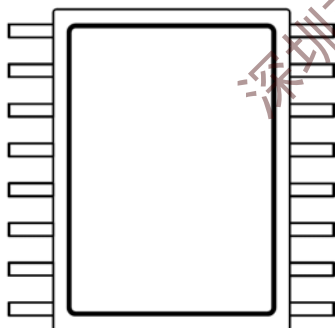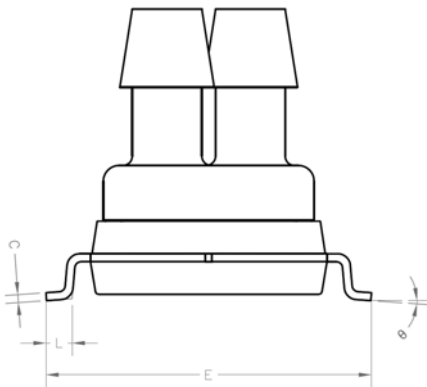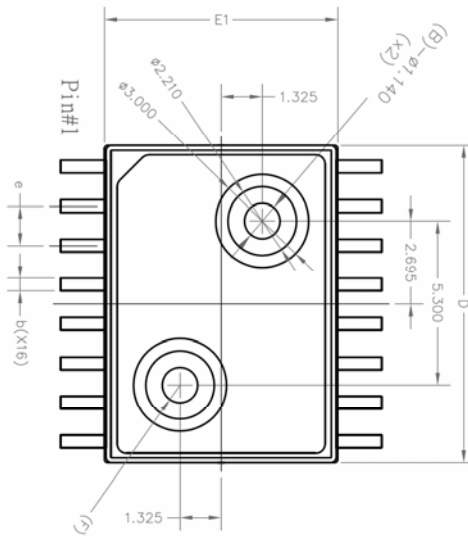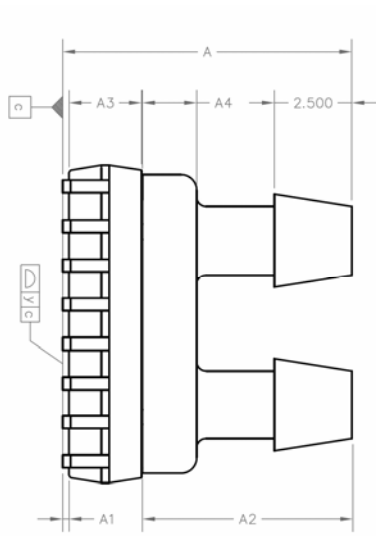Fig. 1: I^{2}C Application Circuit.

Note:

(1) R1, R2: Pull-Up Resister. (4.7kΩ ~ 10kΩ, If needed.)

(2) C1: 0.1uF.

Package Information

SYMBOLS	DIMENSIONS IN MILLIMETERS		
	MIN.	NOM.	MAX.
A	9.12	9.32	9.52
A1	0.00	0.19	0.25
A2	6.65	6.75	6.85
A3	2.23	2.337	2.43
A4	---	1.75 REF.	---
b	0.33	0.41	0.51
c	---	0.254 REF.	---
D	10.033	10.262	10.439
E	10.033	10.348	10.668
E1	7.420	7.520	7.620
e	---	1.27	---
L	0.38	0.81	1.27
y	---	---	0.076
θ	0°	---	8°

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I^{2}C Example Code
//* MAIN PRORGAM *//

```
void main()
{
SYSTEM_INITIAL();                          // IO(I2C Mode: SS Pin Output High) , LCM Display, Memory Initail
ms_DELAY(5);                               // Delay 5ms
while (1)                                   //   Read pressure loop in force mode
  {
     CMD_WRITE(0x98,0x0aa);                // Force Mode & Full Measurement.
     m s_DELAY(10);                        // ADC Conversion Time Delay 10ms
     IIC_read _pressure(0x99);             // Read Pressure data
  }
  }


//*****************************Sub-Program *****************************//
void CMD_WRITE(uint16_t sub_address,uint16_t wr_data)
{
 //======= Slave Address + Bit 0 (write=0) =========================
     start();
             if((sub_address >>7) & 0x01) {SDA_DOUTSET;}
             else {SDA_DOUTCLR;} ; clock();
             if((sub_address >>6) & 0x01) {SDA_DOUTSET;}
             else {SDA_DOUTCLR;} ; clock();
             if((sub_address >>5) & 0x01) {SDA_DOUTSET;}
             else {SDA_DOUTCLR;} ; clock();
             if((sub_address >>4) & 0x01) {SDA_DOUTSET;}
             else {SDA_DOUTCLR;} ; clock();
             if((sub_address >>3) & 0x01) {SDA_DOUTSET;}
             else {SDA_DOUTCLR;} ; clock();
             if((sub_address >>2) & 0x01) {SDA_DOUTSET;}
             else {SDA_DOUTCLR;} ; clock();
             if((sub_address >>1) & 0x01) {SDA_DOUTSET;}
             else {SDA_DOUTCLR;} ; clock();
             if((sub_address >>0) & 0x01) {SDA_DOUTSET;}
             else {SDA_DOUTCLR;} ; clock();
             SACK();
```

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```
//======write data======================================

    if((wr_data >>7) & 0x01) {SDA_DOUTSET;}
    else {SDA_DOUTCLR;} ; clock();
    if((wr_data >>6) & 0x01) {SDA_DOUTSET;}
    else {SDA_DOUTCLR;} ; clock();
    if((wr_data >>5) & 0x01) {SDA_DOUTSET;}
    else {SDA_DOUTCLR;} ; clock();
    if((wr_data >>4) & 0x01) {SDA_DOUTSET;}
    else {SDA_DOUTCLR;} ; clock();
    if((wr_data >>3) & 0x01) {SDA_DOUTSET;}
    else {SDA_DOUTCLR;} ; clock();
    if((wr_data >>2) & 0x01) {SDA_DOUTSET;}
    else {SDA_DOUTCLR;} ; clock();
    if((wr_data >>1) & 0x01) {SDA_DOUTSET;}
    else {SDA_DOUTCLR;} ; clock();
    if((wr_data >>0) & 0x01) {SDA_DOUTSET;}
    else {SDA_DOUTCLR;} ; clock();
   SACK();
    stop();
    }
//==========================================================//
```

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```
void IIC_read _pressure (uint16_t   read_address)
 {
            status_reg=0; counts1=0;
            start();   // start condition
   //======= Slave Address + Bit 0(Read=1) =================================
             if((read_address >>7) & 0x01) {SDA_DOUTSET;}
            else {SDA_DOUTCLR;} ; clock();
            if((read_address >>6) & 0x01) {SDA_DOUTSET;}
            else {SDA_DOUTCLR;} ; clock();
            if((read_address >>5) & 0x01) {SDA_DOUTSET;}
            else {SDA_DOUTCLR;} ; clock();
            if((read_address >>4) & 0x01) {SDA_DOUTSET;}
            else {SDA_DOUTCLR;} ; clock();
            if((read_address >>3) & 0x01) {SDA_DOUTSET;}
            else {SDA_DOUTCLR;} ; clock();
            if((read_address >>2) & 0x01) {SDA_DOUTSET;}
            else {SDA_DOUTCLR;} ; clock();
            if((read_address >>1) & 0x01) {SDA_DOUTSET;}
            else {SDA_DOUTCLR;} ; clock();
            if((read_address >>0) & 0x01) {SDA_DOUTSET;}
            else {SDA_DOUTCLR;} ; clock();
              SACK();   // master ack low
             SDA_IN ;   // set sda input
   //=======Read status ======== ===================================
        if (SDA==1 )   status_reg+=128;          clock();
        if(SDA==1 )    status_reg+=64;          clock();
        if (SDA==1 ) status_ reg +=32;          clock();
        if (SDA==1 )   status_ reg +=16;          clock();
        if (SDA==1 )   status_reg+=8;          clock();
        if (SDA==1 )   status_reg+=4;          clock();
        if (SDA==1 )   status_reg+=2;          clock();
        if (SDA==1 )   status_reg+=1;          clock();
            MACK();
```

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```
//=======Read pressure Data Bit 23:16 ============================================

    if (SDA==1 )   counts1+=0x800000;        clock();

    if(SDA==1 )    counts1+=0x400000;         clock();

    if (SDA==1 ))  counts1+=0x200000;         clock();

    if(SDA==1 )    counts1+=0x100000;         clock();

    if (SDA==1 )   counts1+=0x080000;         clock();

    if (SDA==1 )   counts1+=0x040000;         clock();

    if (SDA==1 )   counts1+=0x020000;         clock();

    if (SDA==1 )   counts1+=0x010000;         clock();

//======= Read pressure Data Bit 15:8===================

  MACK();    // master ack low

    if(SDA==1 )    counts1+=0x8000;        clock();

    if (SDA==1 )   counts1+=0x4000;        clock();

    if (SDA==1 )   counts1+=0x2000;        clock();

    if (SDA==1 )   counts1+=0x1000;        clock();

    if (SDA==1 )   counts1+=0x0800;         clock();

    if (SDA==1 )   counts1+=0x0400;        clock();

    if (SDA==1 )   counts1+=0x0200;        clock();

    if (SDA==1 )   counts1+=0x0100;        clock();

     MACK();   // master ack low

//======= Read pressure Data Bit 7:0===================

    if (SDA==1 )     counts1+=0x80;        clock();

    if (SDA==1 )     counts1+=0x40;        clock();

    if (SDA==1 )     counts1+=0x20;        clock();

    if (SDA==1 )     counts1+=0x10;        clock();

    if (SDA==1 )     counts1+=0x08;        clock();

    if (SDA==1 )     counts1+=0x04;        clock();

    if (SDA==1 )     counts1+=0x02;        clock();

    if (SDA==1 ))    counts1+=0x01;         clock();

    NACK();                // master ack High

     stop();
```

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```
//==============Calculation Pressure output value ==================//

    Offset =0x800000;         // offset value

    negative_flag= 0;       // clear negative_flag

    if (counts1>= Offset)

        {

      // ====== Calculation pressure value , Display resolution : 0.1mmHg =====//

          counts1= (counts1- Offset)* (0x07d0)*10/(0xb33333); }

       else

       {

                counts1= ~(( Offset -counts1)*(0x07d0)*10/(0xb33333))+1;    // Calculation negative pressure value

                negative_flag= 1;

       }

       Display_Pressure(counts1, negative_flag);         // display pressure value

   }
```

//===//

```c
void start()    // start condition //
{
SDA_OUT;               // SDA set to Output mode.
SDA_DOUTSET;           // SDA Output high.
SCL_DOUTSET;           // SCL Output high.
NOP_DELAY(30);
SDA_DOUTCLR;           // SDA output low.
NOP_DELAY(30);
SCL_DOUTCLR;           // SCL output low.
NOP_DELAY(30);
}


void stop()
{
SDA_OUT;               // SDA set to Output mode.
SDA_DOUTCLR;
SCL_DOUTCLR;
NOP_DELAY(30);
SCL_DOUTSET;
NOP_DELAY(30);
SDA_DOUTSET;
NOP_DELAY(30);
}


void clock()
{
 SCL_DOUTSET;
 NOP_DELAY(2);
 NOP_DELAY(2);
 SCL_DOUTCLR;
 NOP_DELAY(1);
 NOP_DELAY(1);
}
```

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```
void MACK()
{
 SDA_OUT ;          // SDA set to output mode
 SDA_DOUTCLR;
  NOP_DELAY(30);
 clock();
  NOP_DELAY(30);
 SDA_IN ;   // set sda input
  NOP_DELAY(30);
}


void NACK()
{
 SDA_OUT ;         // SDA set to output mode
 SDA_DOUTSET;     // SDA output high
 NOP_DELAY(30);
clock();
  NOP_DELAY(30);
}


void SACK()
{
 SDA_IN ;    // SDA set to input mode
 NOP_DELAY(30);
 SCL_DOUTSET;
 NOP_DELAY(30);
 ack_error_flag=SDA_N;     // read ACK Signal
  clock();
 NOP_DELAY(30);
 SDA_OUT;
 NOP_DELAY(30);
  }
//=====================End =================================///
```

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